**EVAN SCOTT CRUZEN**

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**EDUCATION:** UMASS Dartmouth, Graduation: **2020** Major: **Computer Science** GPA: **3.2**

**Relevant classes:**

* Object-oriented Programming
* Procedural Programming
* Software Design
* Computer Organization and Design
* Operating Systems Design

**SKILLS:**

* Java
* C
* Python
* Flask, HTML, & CSS
* Windows
* Linux (Primarily Ubuntu)
* MS Dynamics NAV
* Microsoft Office (Excel, Word, PowerPoint)

**EMPLOYMENT**

**Doble Engineering Company, Watertown, MA *Global Power Systems (GPS) Intern*** May, 2019 -Aug, 2019

**Doble Engineering Company, Marlborough, MA *Global Power Systems (GPS) Intern*** Dec, 2019 -Jan, 2020

* Distributed EMI (electro-magnetic interference) kits to engineers in the field
* Organized and managed EMI inventory room and tracked items in Excel
* Entered and QA’d customer orders in Microsoft Dynamics NAV
* Calibrated spectrum analyzers and other EMI equipment before shipment

**Center for Visual and Performing Arts (CVPA) at UMass Dartmouth, Dartmouth, MA**

***Computer Lab Assistant*** September, 2019 - May, 2020

* Updated and configured PCs
* Troubleshooted issues (Registry problems, connection to update servers, etc)

**Pressed Cafe, Burlington, MA *Server*** July, 2018 – Jan, 2019

* Provided professional restaurant service ensuring customer satisfaction
* Assisted in the closing of the restaurant

**CodeWiz, Westford, MA *Temporary Teaching Assistant*** July, 2018 - Aug, 2018

* Taught elementary school students how to do basic programming
* Ensured my students had fun while completing their projects within allotted time

**ACADEMIC PROJECTS**

**SCRUM Master for Senior Design Project - Natural Language Processing for Naval Messages (NLP4NM):** Organized weekly team meetings and assisted in the development of front-end site utilizing Flask, JavaScript, HTML, and SQLite. Composed SCRUM reports and ensured team followed deadlines and stayed on task.

**Laboratory Assignments, Junior Year:** Completed weekly coding assignments in C, including problems in forking, message queues and semaphores. Obtained a perfect score (100/100) on every assignment.

**Procedural Programming Assignments, Sophomore Year:** Completed biweekly rigorous assignments in C. Included both iterative and recursive programming as well as array sorting and use of constructs. Was able to skip final exam due to exceptional class grades.

**2D Platformer Game, Freshman Year:** Successfully lead a team to create a 2D sprite-based game. Delegated tasks for each team member and combined everyone’s efforts into the final product: Grade: A.

**EXTRACURRICULAR ACTIVITIES**

* UMassD: Secretary of the Illustration Club
* Member of the Gaming Society
* Member of the History Club
* Member of Big Data club